

# Making Deep RL Easier to Use:

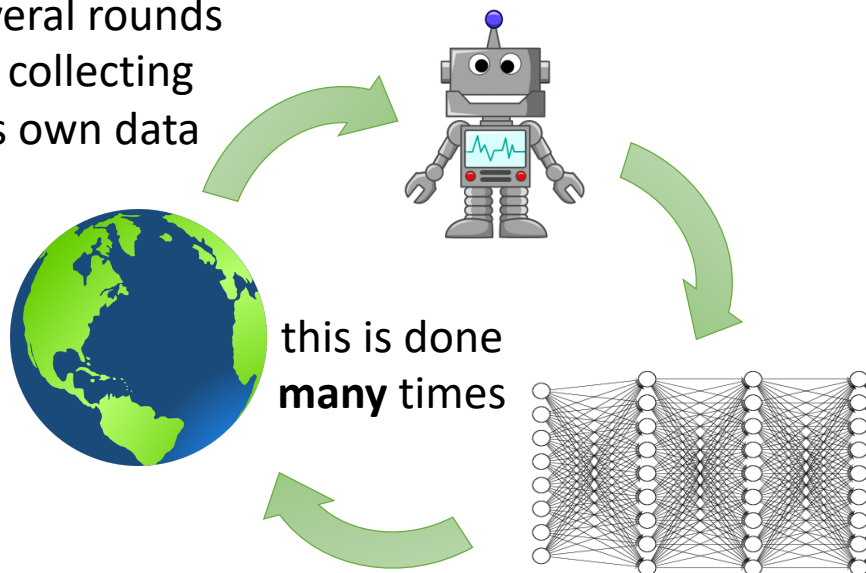
## Alleviating Optimization and Tuning Challenges in Deep RL

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UC Berkeley



# Reinforcement Learning

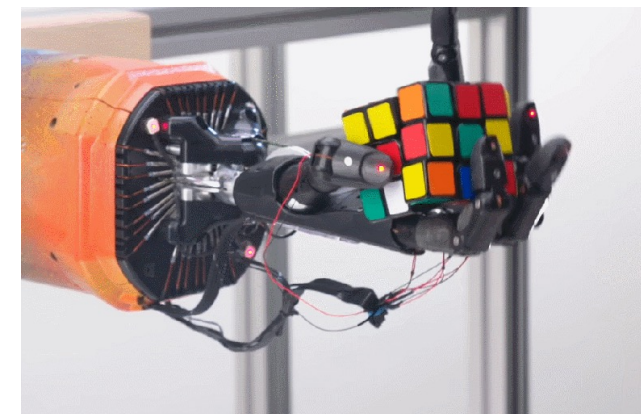
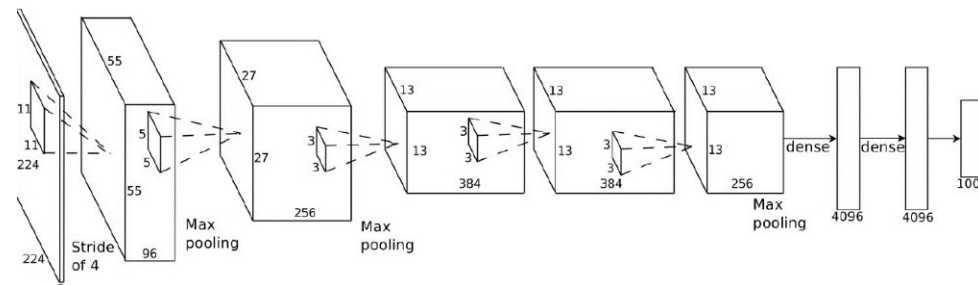
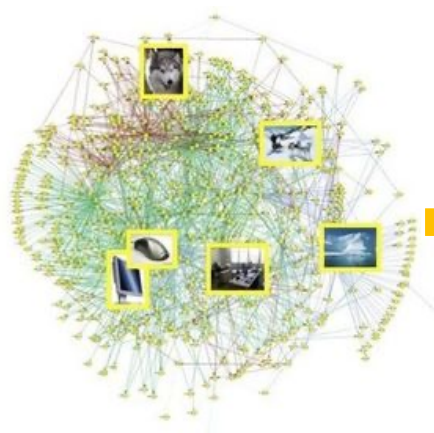
several rounds  
of collecting  
its own data



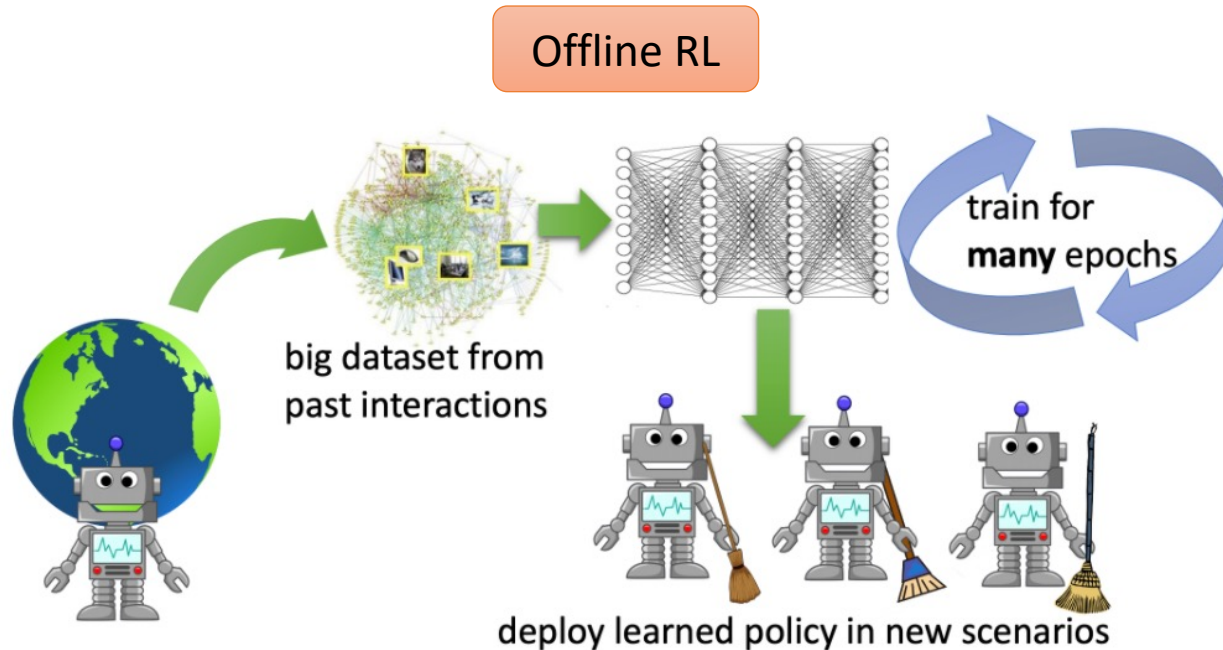
Large amounts of  
training time!

Narrow generalization

This is not like how we do it in  
supervised learning, where we use  
datasets + large networks



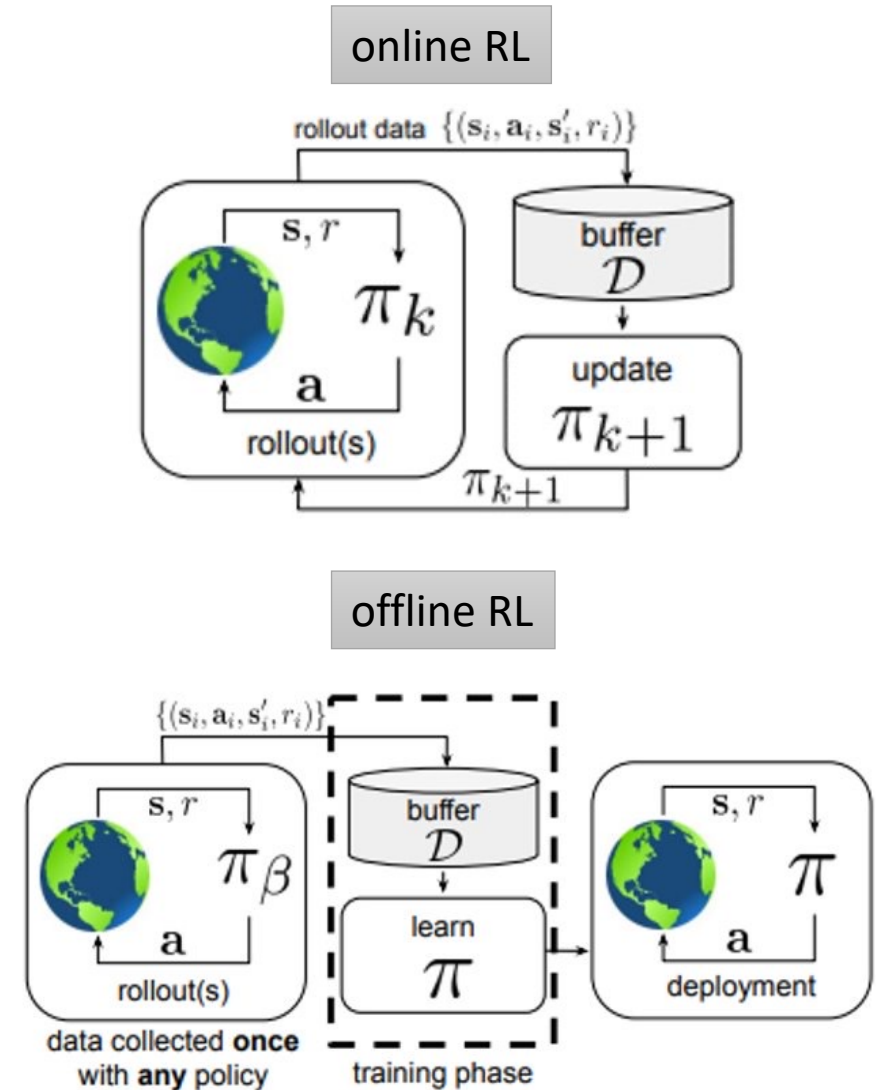
# Reinforcement Learning from Static Datasets



Better generalization: large networks, diverse datasets

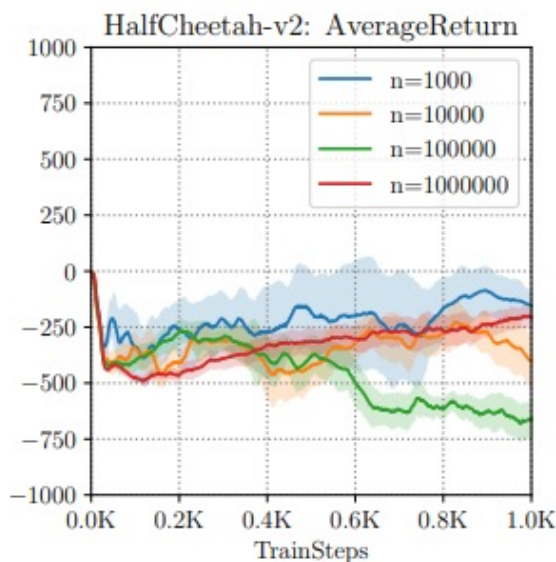
Can do all sorts of cool things: use unlabeled data, task-agnostic data, respect safety constraints, etc.

...but is it easy to use?

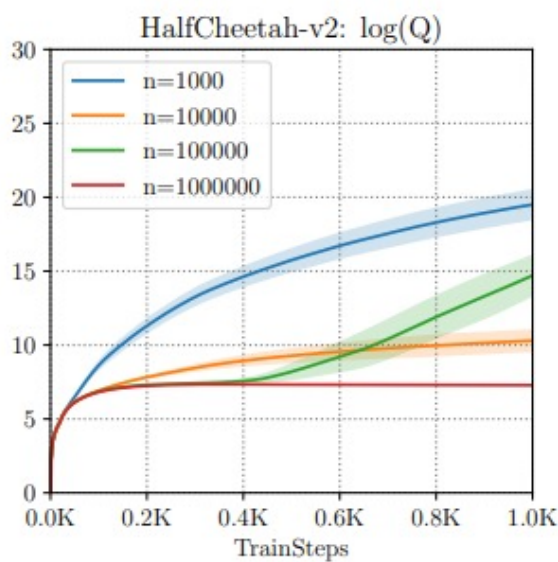


# Challenges in Offline Reinforcement Learning

**Challenge 1:** Answering counterfactual questions accurately is hard!



how well it does



how well it *thinks*  
it does (Q-values)

Overestimates the value of unseen outcomes

$$Q(s, a) \leftarrow r(s, a) + \gamma \max_{a'} Q(s', a') \quad \neq \pi_{\beta}(a|s)$$

$$Q(s, a) \leftarrow r(s, a) + \gamma \mathbb{E}_{a' \sim \pi(a'|s')} Q(s', a') \quad = \pi_{\beta}(a|s)$$

**Training:**  $\mathbb{E}_{s, a \sim d^{\pi_{\beta}}(s, a)} [(Q(s, a) - \mathcal{B}\bar{Q}(s, a))^2]$

Can we solve this distributional shift issue?

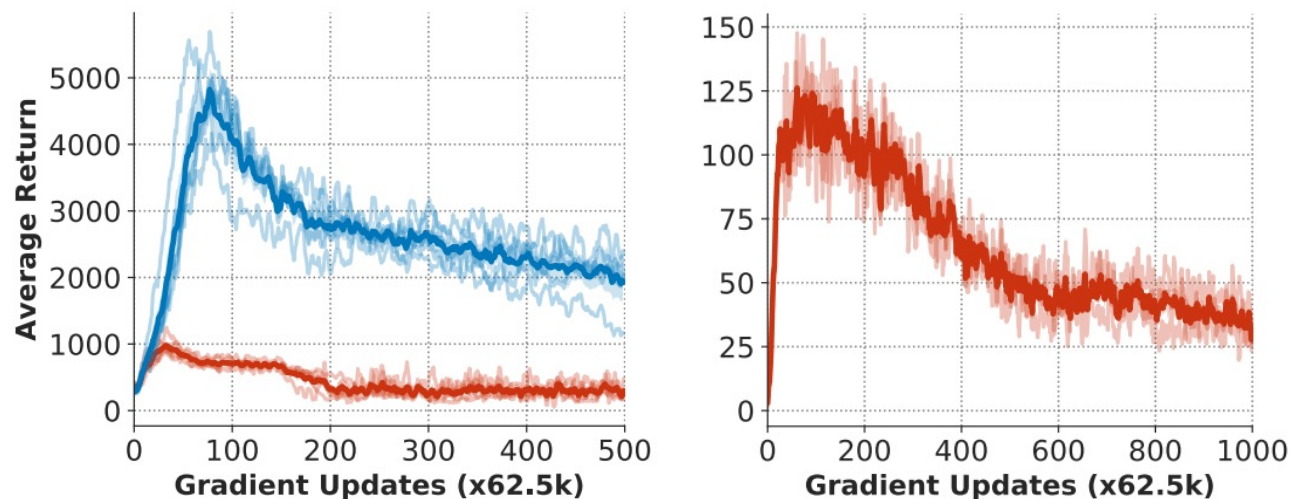
Yes, several algorithms:

1. Algorithms that learn lower-bounds on Q-values
2. Algorithms that constrain behavior close to the data



# Challenges in Offline Reinforcement Learning

## Challenge 2: Issues with optimization and tuning



Performance goes up and comes back down

Learning can be unstable: error may go up with more training

What are the issues? How can we detect and address them?

### Supervised learning:

Track train and validation error,  
Perform early stopping if overfitting,  
Increase network capacity if underfitting

### Reinforcement learning:

What to track?  
When is the algorithm “overfitting”?  
What regularization to add?  
Does the algorithm “underfit”, but it appears as “overfitting”?

# Understanding Optimization Challenges in RL

**Bellman equation**

$$Q^{\pi_{\theta}}(s_t, a_t) \leftarrow r(s_t, a_t) + \gamma E[Q^{\pi_{\theta}}(s_{t+1}, a_{t+1})]$$

**Q-Learning**

1. Train Q-functions by minimizing TD Error:

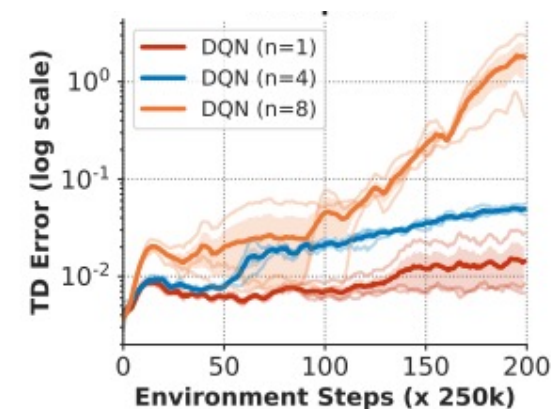
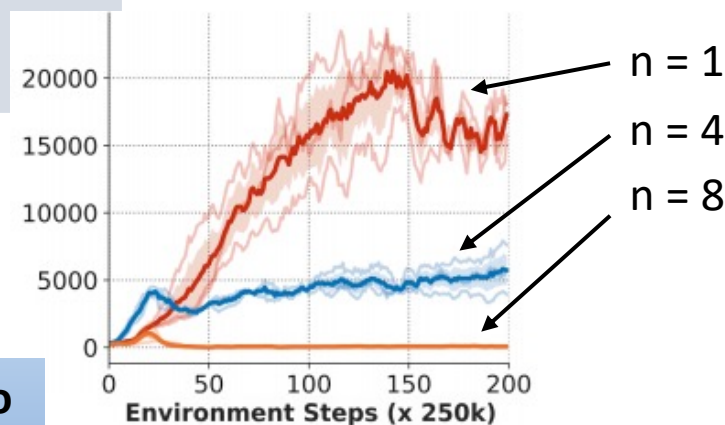
$$E_{(s,a) \sim \pi_{\beta}(s,a)} \left[ (Q_{\phi}(s, a) - (r(s, a) + \gamma E[Q_{\phi}(s', a')]))^2 \right]$$

2. (Optional) Collect new data in the environment by rolling out the learned policy

Gradient descent

OK, maybe I need to prevent overfitting?

Training  $\geq 1$  step per datapoint leads to poor performance



But training error is high with larger n

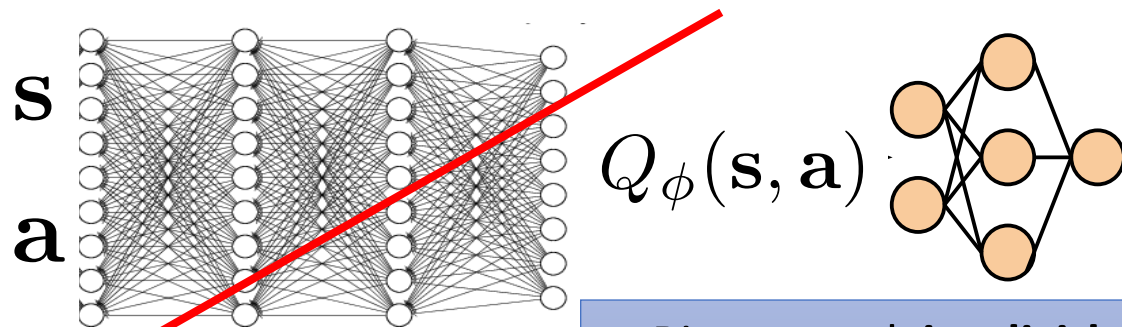
# Implicit Under-Parameterization

**TD Error (Regressing to itself)**

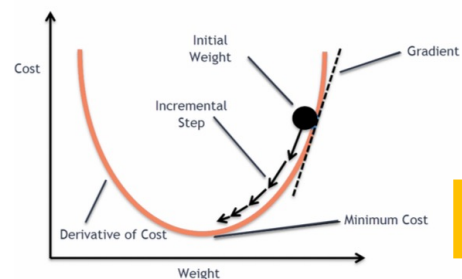
$$E_{(\mathbf{s}, \mathbf{a}) \sim \pi_{\beta}(\mathbf{s}, \mathbf{a})} \left[ (Q_{\phi}(\mathbf{s}, \mathbf{a}) - (r(\mathbf{s}, \mathbf{a}) + \gamma E[Q_{\phi}(\mathbf{s}', \mathbf{a}')]))^2 \right]$$

$$Q_{\phi}(\mathbf{s}, \mathbf{a}) = \mathbf{w}^T \Phi_{\phi}(\mathbf{s}, \mathbf{a}) \quad \Phi_{\phi}(\mathbf{s}, \mathbf{a}) \in \mathbb{R}^{|\mathcal{S}| |\mathcal{A}| \times d}$$

Learned features



Big network implicitly  
behaves as a low-capacity,  
under-parameterized  
network



**Gradient descent optimizer**

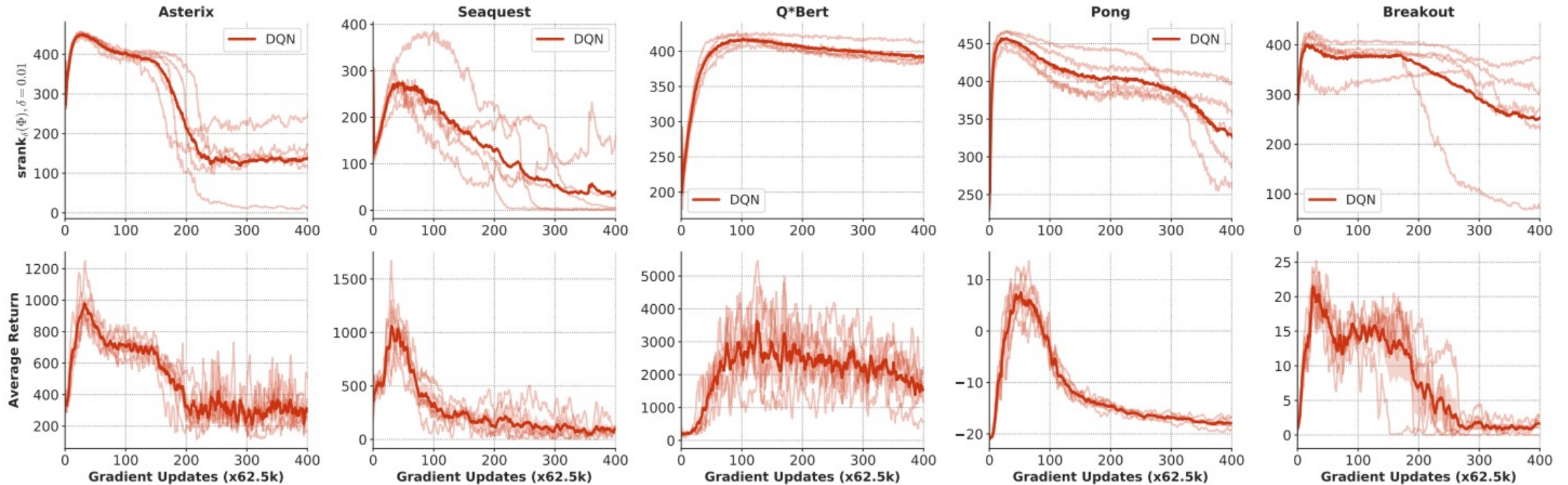
**IUP = Feature rank collapse**

**Rank collapse**

**More aliasing**

**Poor performance**

# Empirical Evidence of Rank Collapse



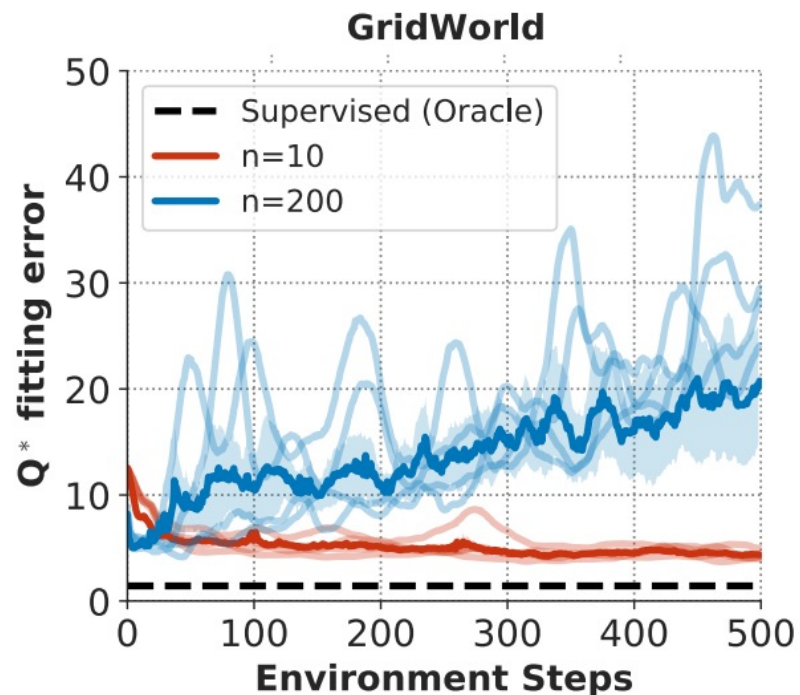
Rank collapse also strongly corresponds to poor performance!

Also, tells us that RL algorithms learn poor representations!



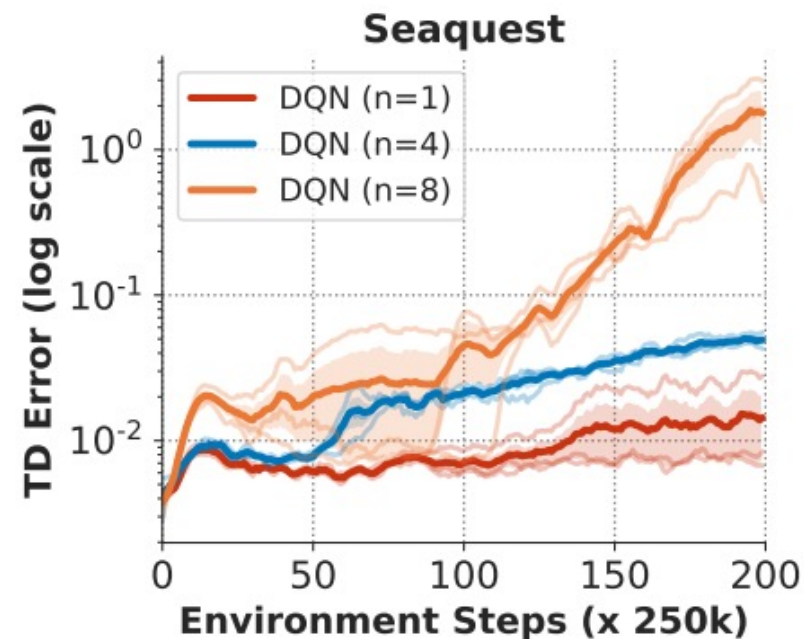
# Why is Implicit Under-Parameterization Bad?

Rank collapse inhibits the ability to represent the optimal Q-function



**"Aliasing" effects**

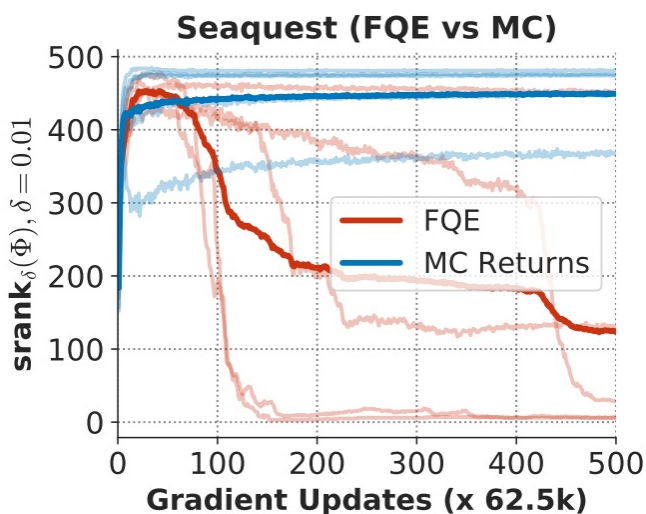
Also leads to increased training TD errors in several cases



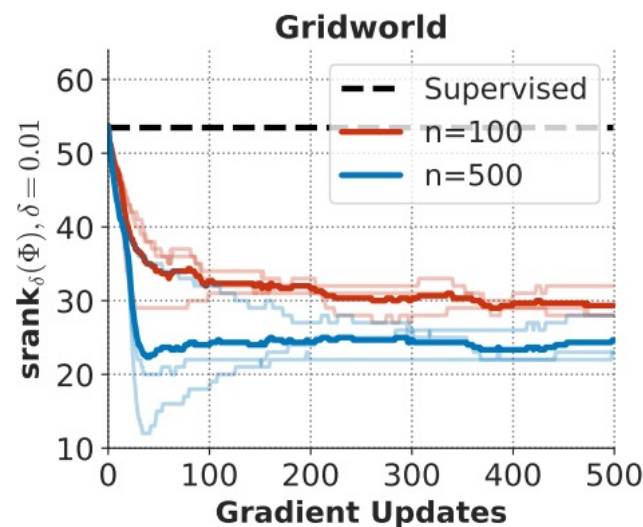
**Lack of expressivity to minimize training loss**

# What Causes Implicit Under-Parameterization?

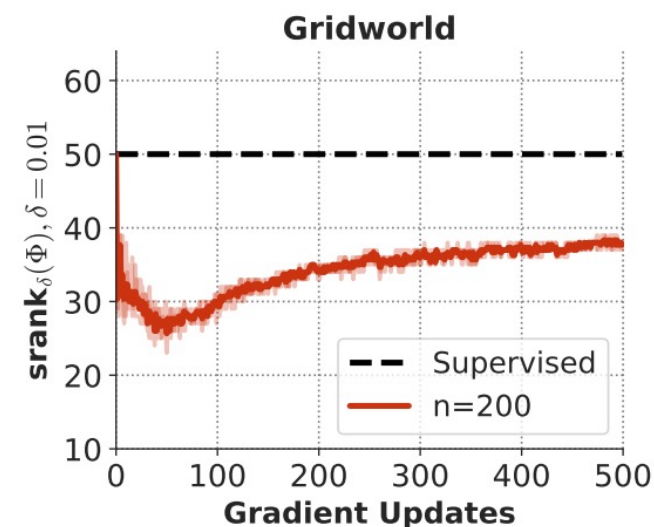
Rank decreases only  
with bootstrapping



“Moving” nature of  
objective is not the cause

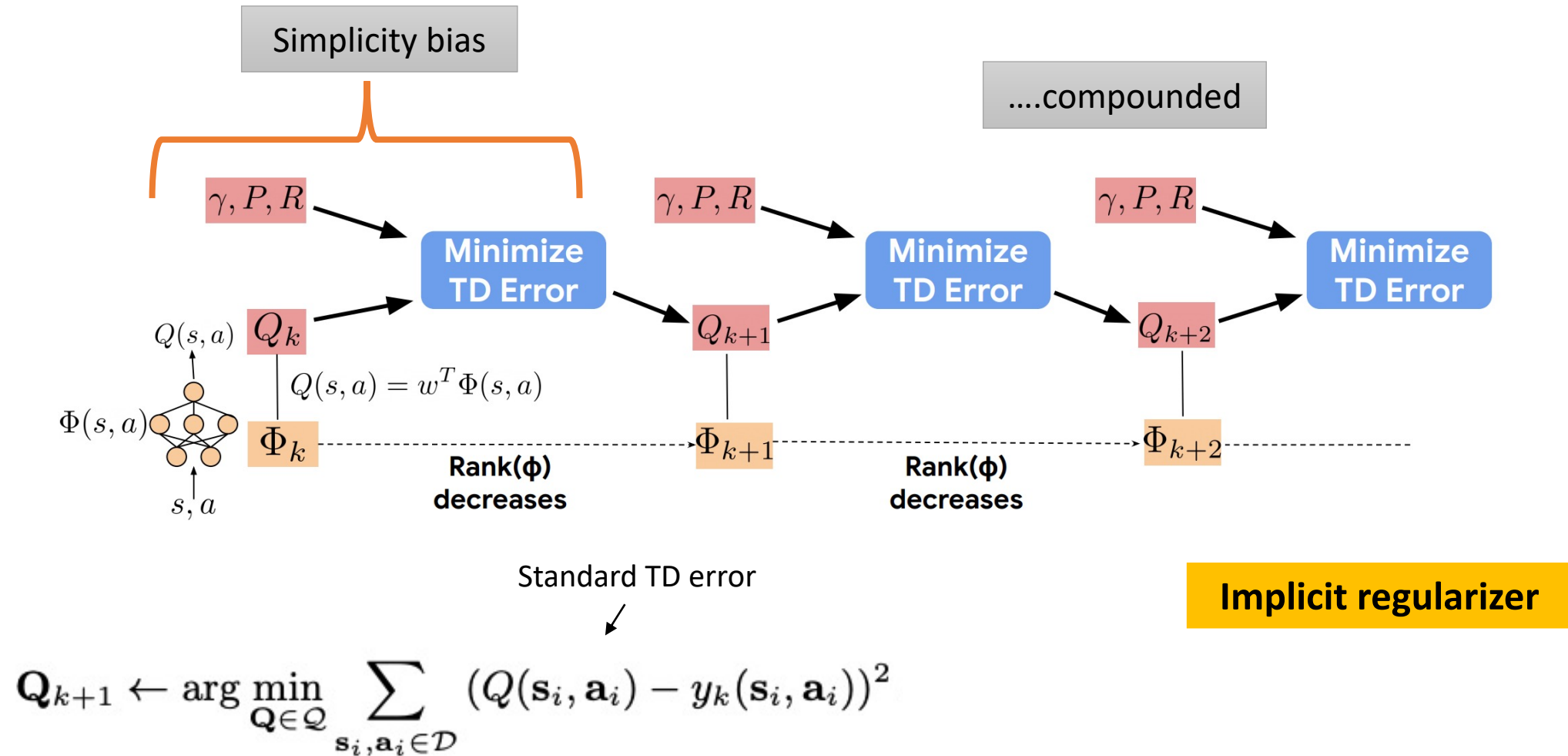


Does not arise with  
“oracle” Q-target values



- Does not happen without bootstrapping
- Moving objectives is not the issue, but something specific to bootstrapping is
- Using oracle target-values does not lead to rank collapse

# What Causes Implicit Under-Parameterization?

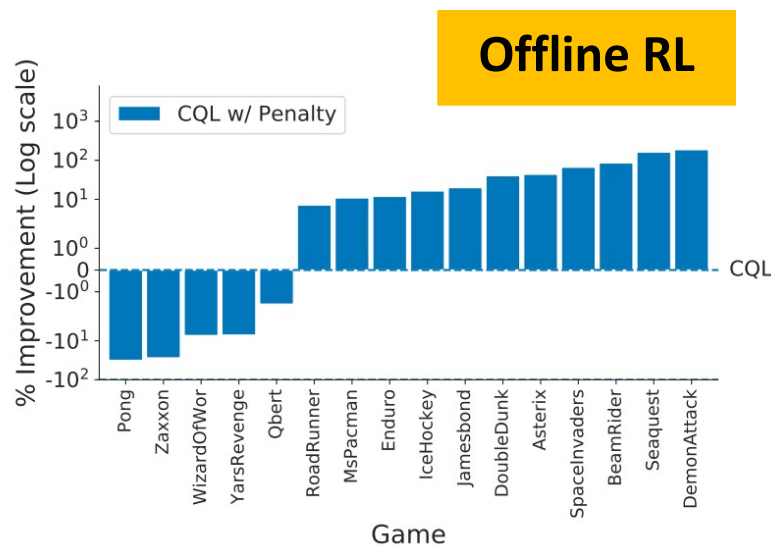
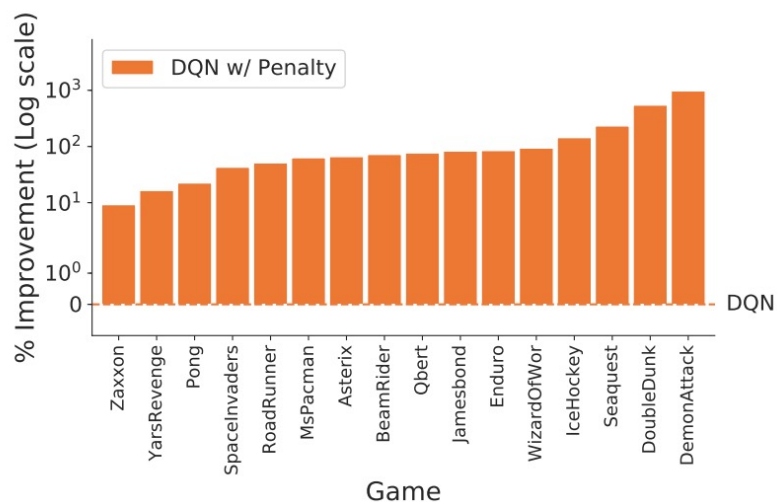


# How Can We Fix Implicit Under-Parameterization?

**Take 1:** Address the symptom

$$\mathcal{L}_p(\Phi) = \sigma_{\max}^2(\Phi) - \sigma_{\min}^2(\Phi).$$

**Intuition:** Penalize the disproportionate increase in singular values

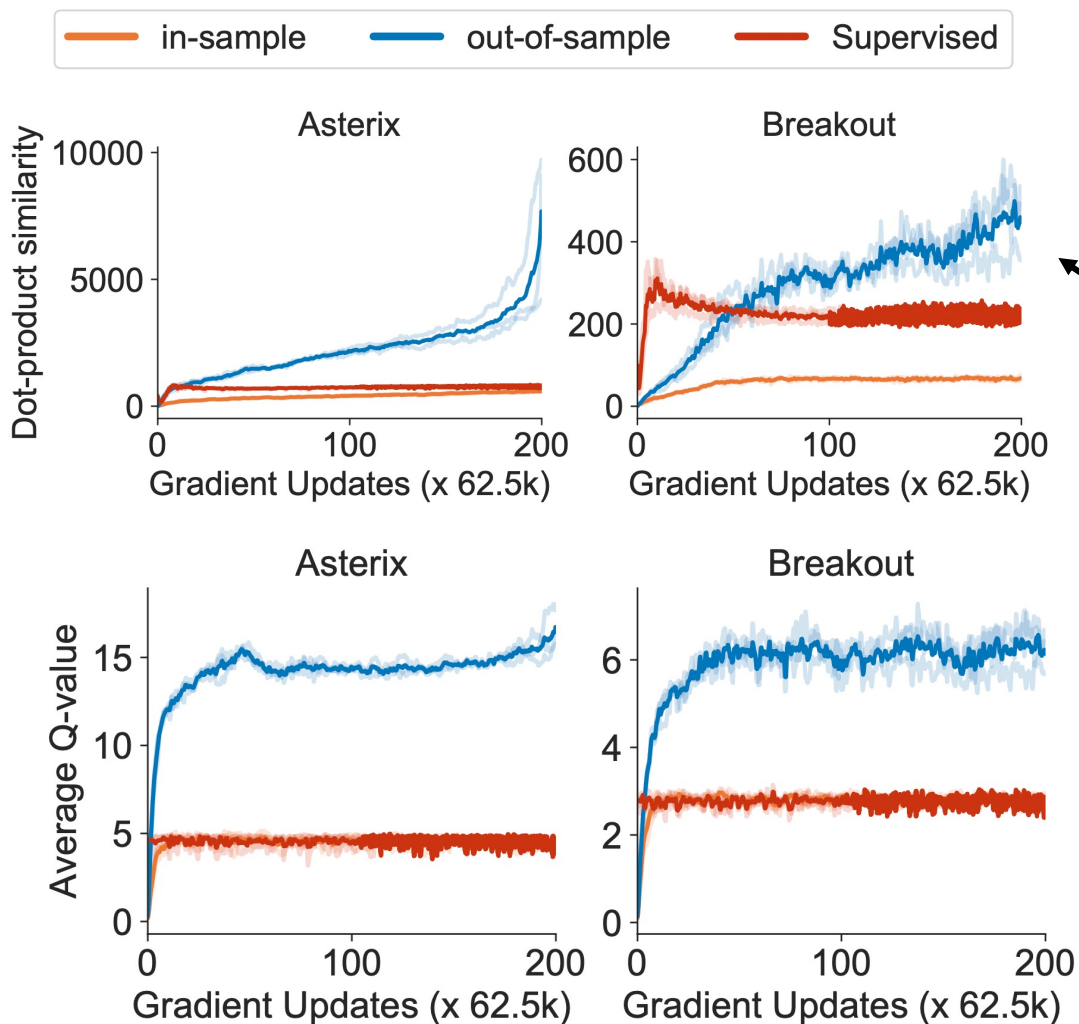


But this doesn't seem fundamental, since optimal solutions may not have highest rank.

Can we directly address the cause of the issue?



# Take 2: Understanding Optimization Dynamics

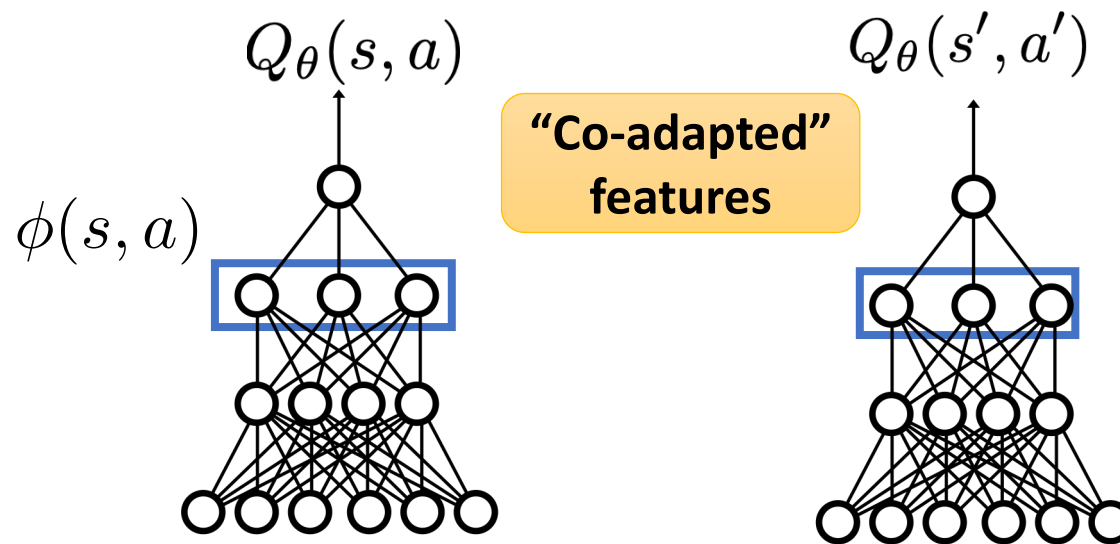


$$\mathcal{D} = \{(s_i, a_i, r_i, s'_i)\}_{i=1}^N$$

$$Q(s, a) \leftarrow r(s, a) + \gamma Q(s', a')$$

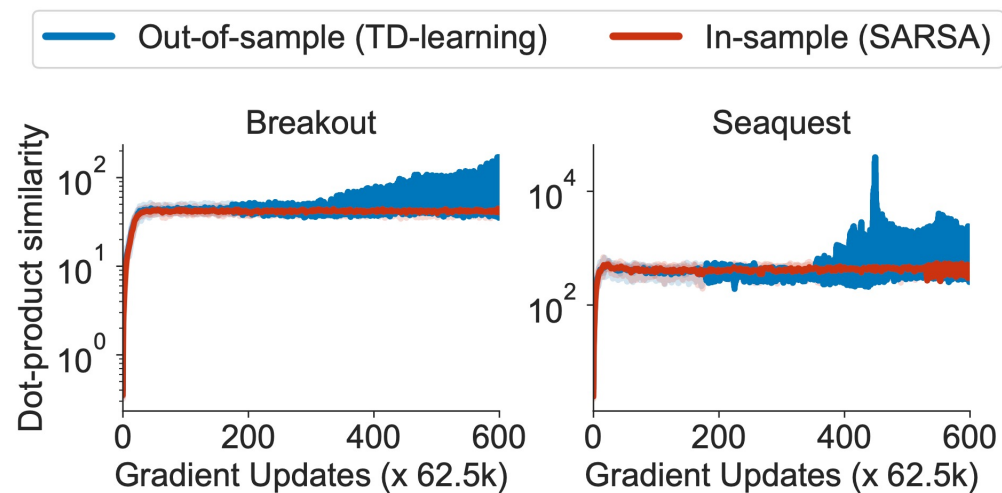
$$\sum_{(s, a, s', a')} \phi(s, a)^\top \phi(s', a')$$

Feature dot products increase for unseen actions in the backup

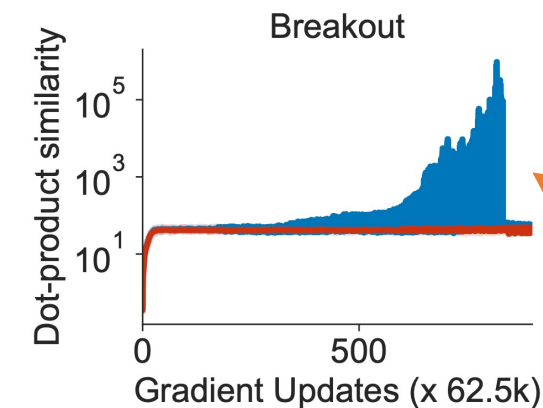
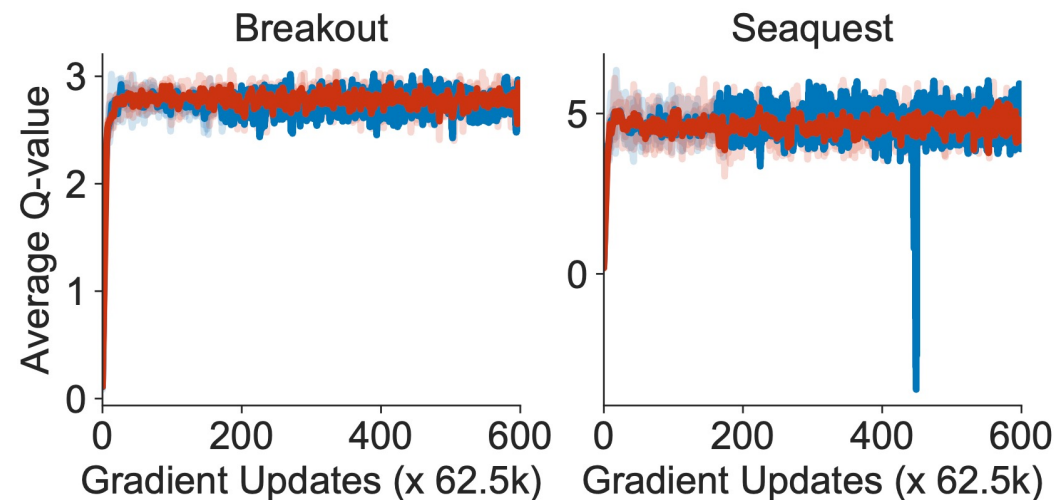


# Feature Dot Products Increase over Training

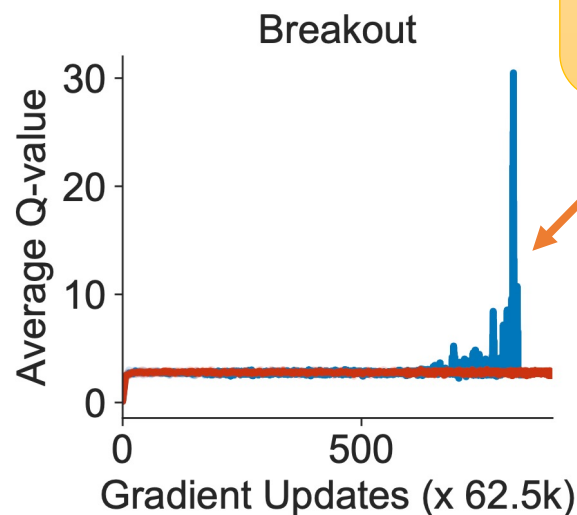
High dot products



Similar Q-values

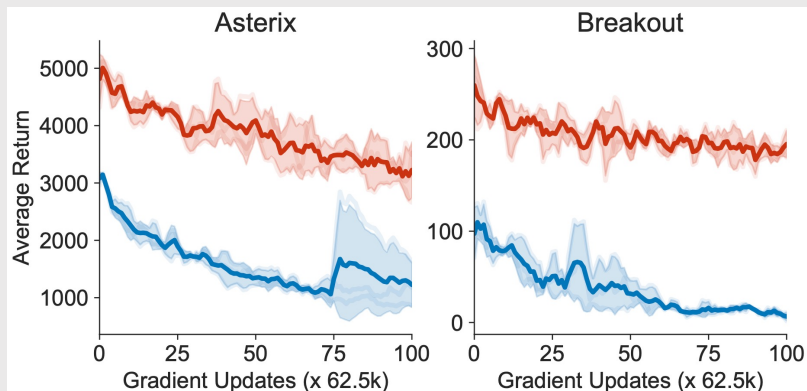


Incorrect Q-values learned eventually; dot-products increase throughout training

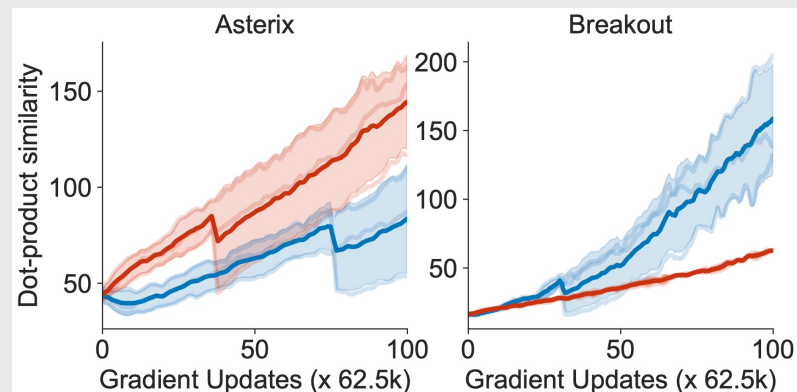


# High Feature Dot Products and Performance

Return degrades from good solutions



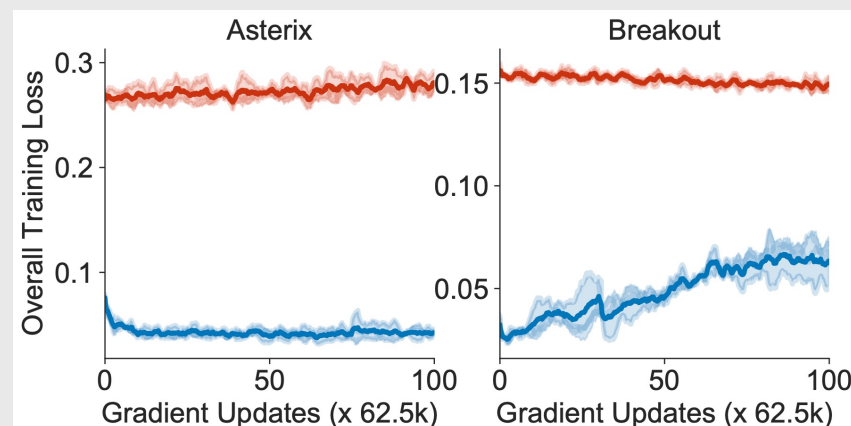
Dot products increase, returns decrease



An **implicit regularization** phenomenon that arises when running gradient descent with bootstrapping, that leads us to maximize dot products of features

$$\sum_{(s,a,s',a')} \phi(s,a)^\top \phi(s',a')$$

Overall training error is still low!



# How can we reduce this implicit regularization?

Can we add an explicit regularizer to convert this deep RL implicit regularizer to that in SL?

$$\mathcal{R}_{\text{SL}}(\phi) = \sum_{(s,a)} \phi(s,a)^\top \phi(s,a)$$

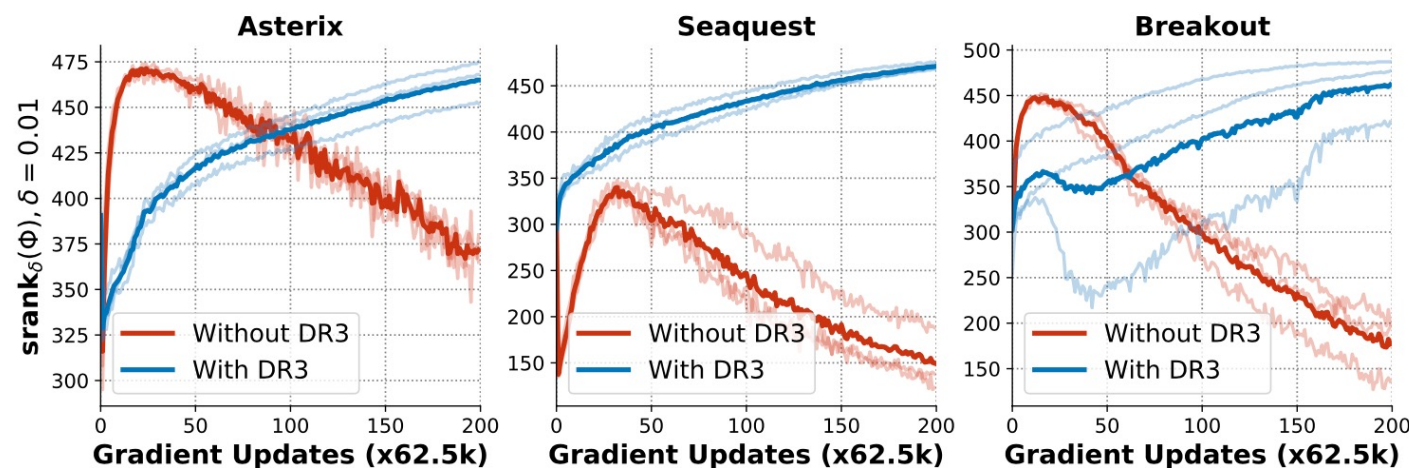
$$\mathcal{R}_{\text{RL}}(\phi) = \sum_{(s,a,s',a')} \phi(s,a)^\top \phi(s',a') - \gamma \phi(s,a)^\top \phi(s',a')$$

Instead add this back in explicitly!

Our Method (DR3): Add an explicit regularizer that minimizes dot products

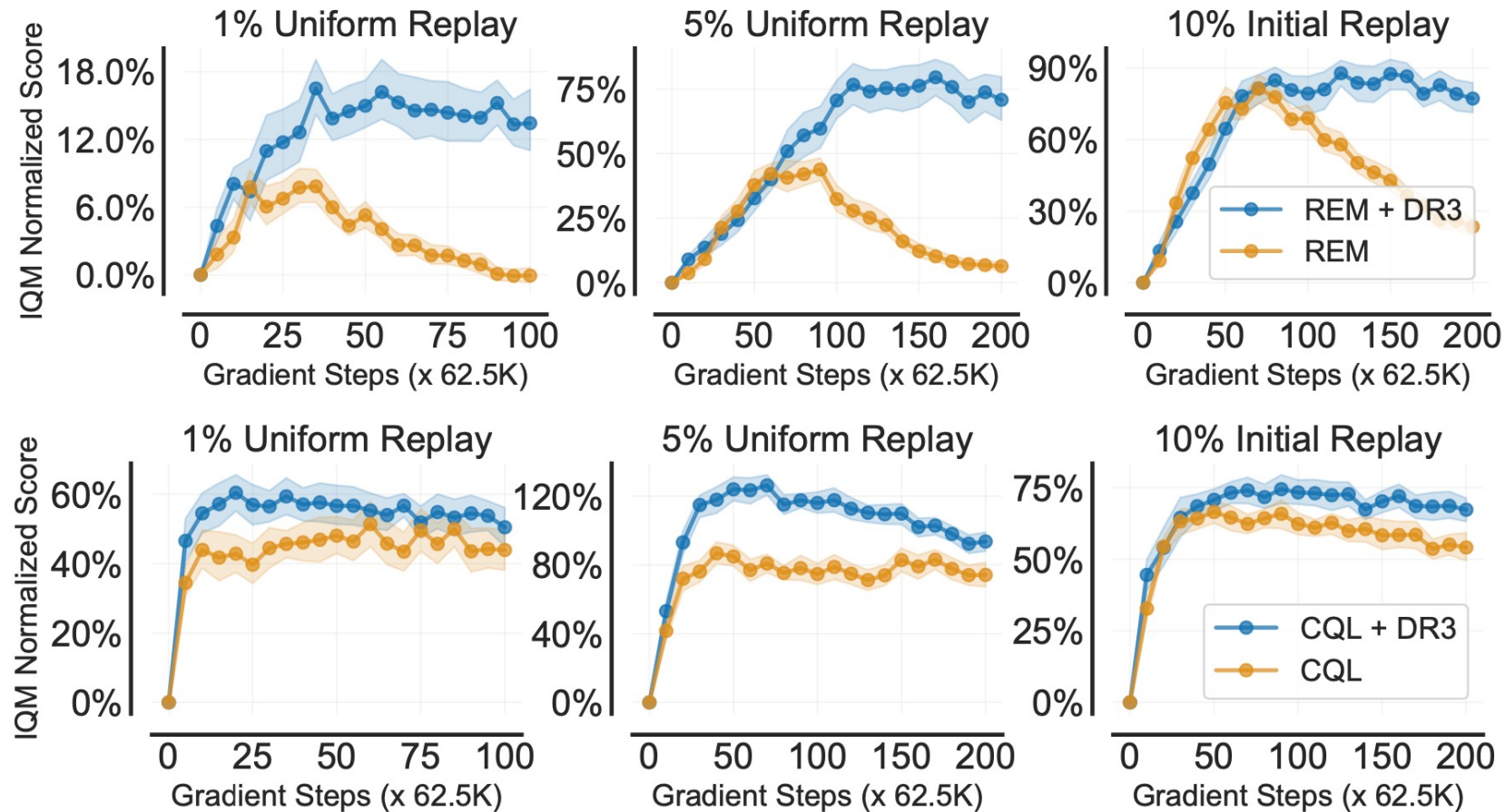
$$\mathcal{R}_{\text{exp}}(\phi) = \sum_{(s,a,s',a')} \phi(s,a)^\top \phi(s',a')$$

Also mitigates rank collapse!





# Empirical Performance on Offline RL Benchmarks



17 Atari games

2 base offline  
RL methods

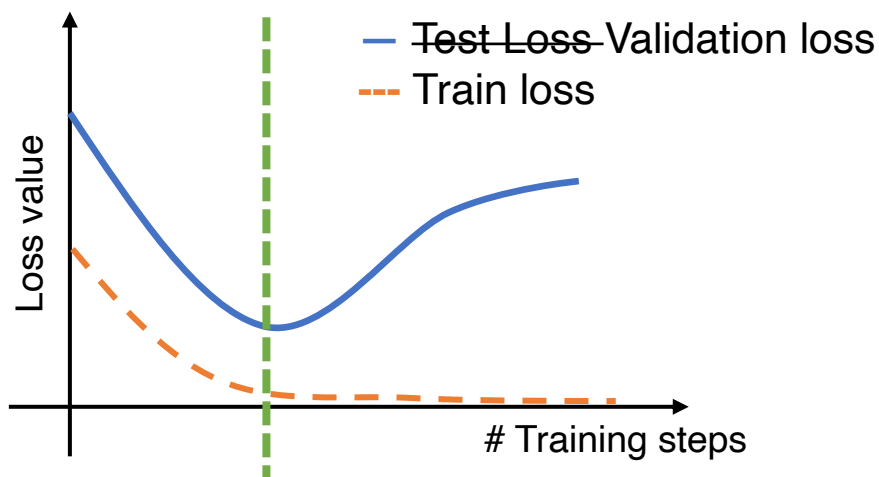
Improves both  
stability and  
performance

Stability is very  
important

How can these algorithmic advances guide practitioners in debugging and tuning RL algorithms on new applications?

# A Workflow for Offline Deep RL

## Supervised Learning



RL?

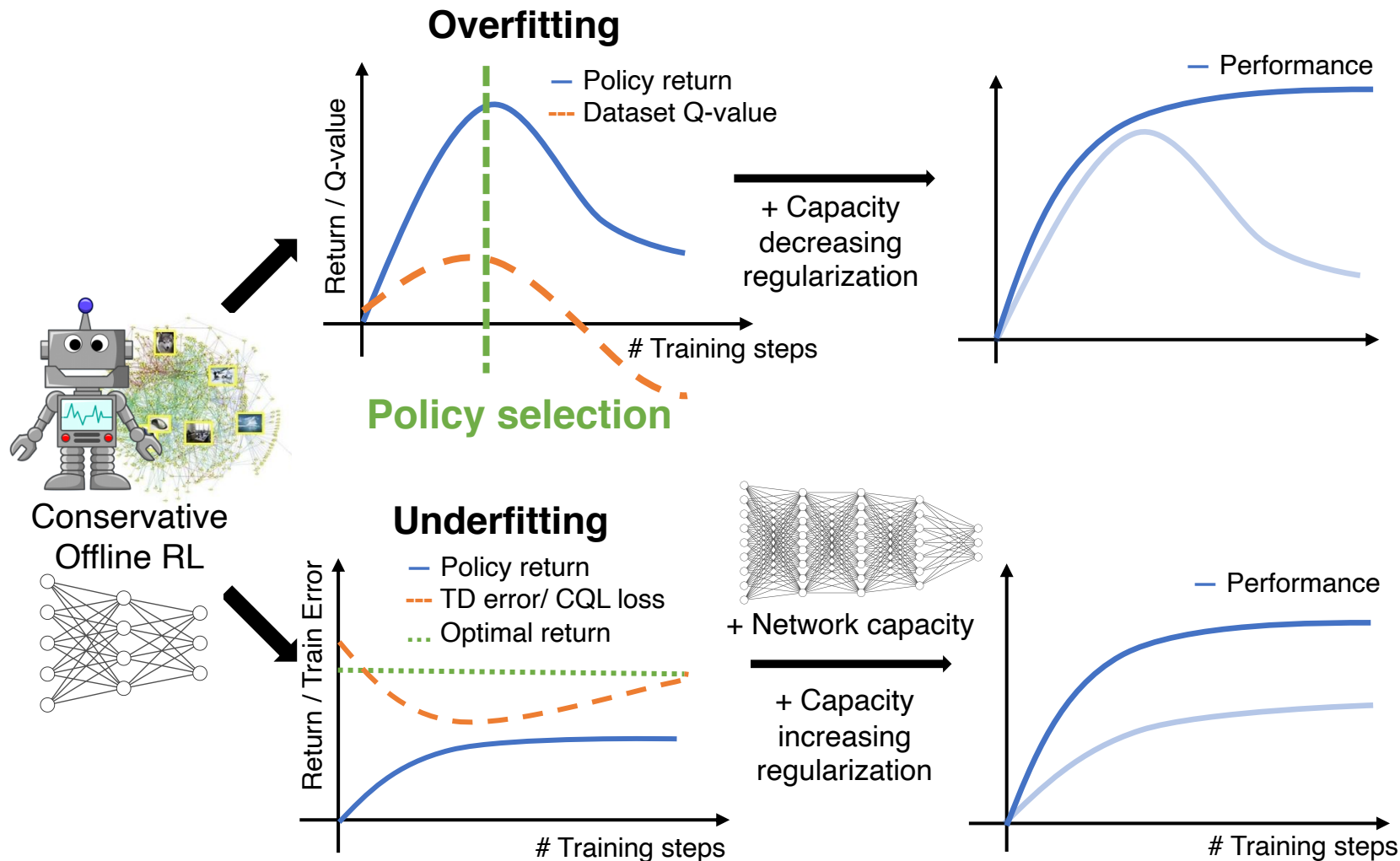
- ☐ Test error different from training objective
- ☐ Distribution of resulting policy different from training dataset

Let's say we figure out the above, even then..

We show how we can derive a workflow for a sub-class of offline RL algorithms.

- ☐ Increased network capacity doesn't mean better Q-functions
- ☐ How should we prevent overfitting?

# A Workflow for Conservative Offline RL



- Track Q-values on the dataset to measure overfitting
- **(Early stopping)** Stop training Q-values start decreasing
- Large loss values to detect underfitting



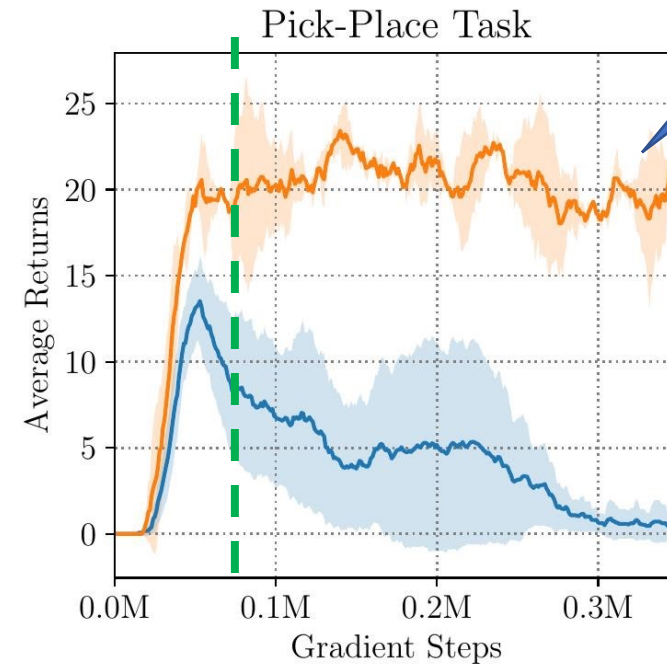
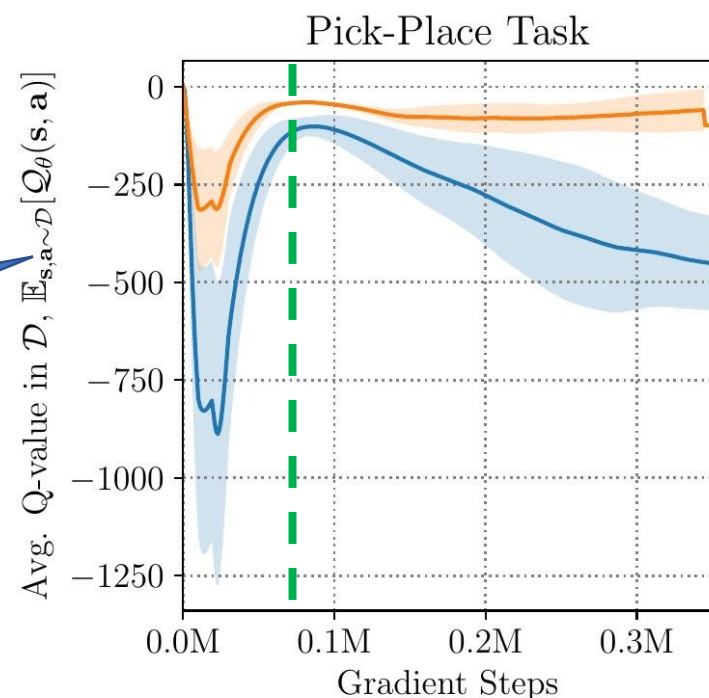
# Overfitting in Conservative Offline RL

## Overfitting

When Q-values start to decrease over training; stop training.  
To address overfitting, we can use regularization (e.g., dropout, variational information bottleneck on features of the learned network)

$$\min_{\theta} \mathcal{L}_{\text{CQL}}(\theta) + \beta \mathbb{E}_{\mathbf{s} \sim \mathcal{D}} [\text{D}_{\text{KL}} (\mathcal{N}(\phi_m(\mathbf{s}), \text{diag}(\phi_{\Sigma}(\mathbf{s}))) \parallel \mathcal{N}(0, \mathbb{I}))]$$

Q-values  
decrease over  
training



With VIB

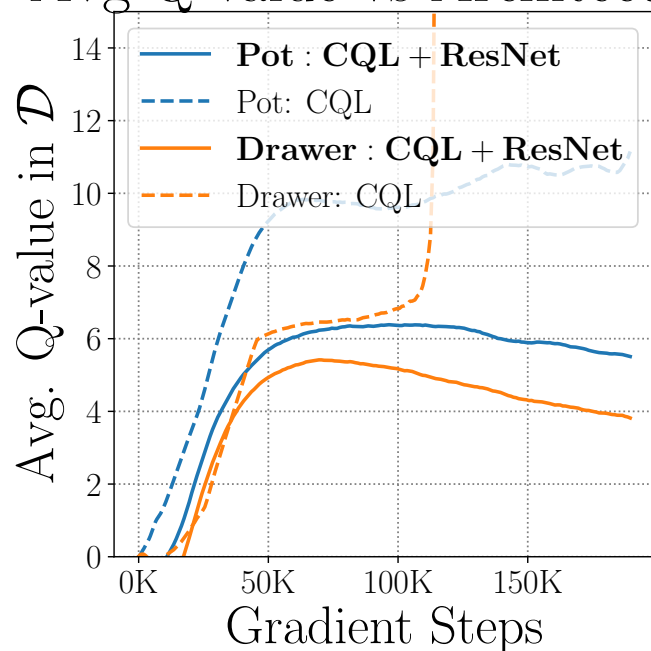
# Underfitting in Conservative Offline RL

## Underfitting

When training losses are high. In this case, we can use:

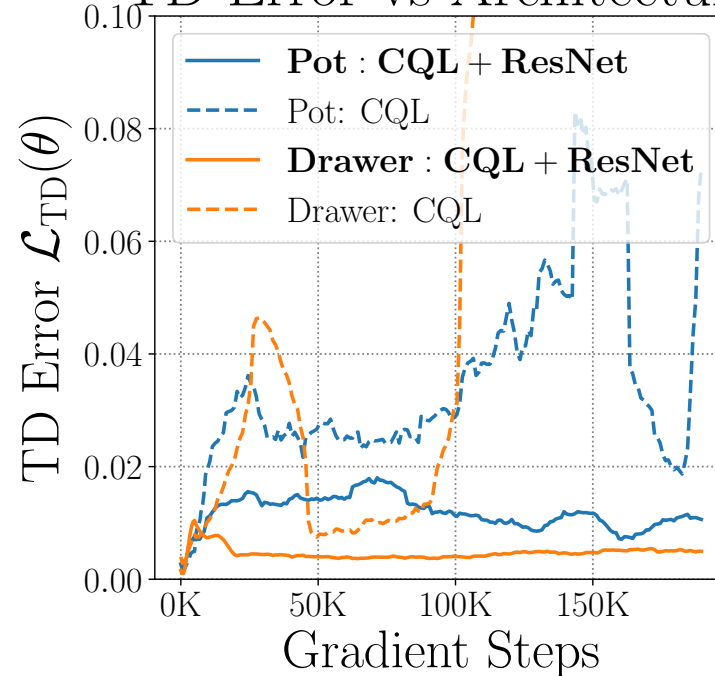
1. More expressive networks for the policy architecture
2. DR3 penalty for the critic (and maybe more expressive architectures)

Avg Q-value vs Architecture



Q-values increase over training

TD Error vs Architecture



Large TD error with base net, lower with Resnet + DR3

# Tuning Underfitting on Real Robots

**Scenario: Sawyer Manipulation tasks**  
(Place lid on pot, Open Drawer)



Tuning underfitting  
0/12 → 9/12



Tuning underfitting  
0/12 → 8/12

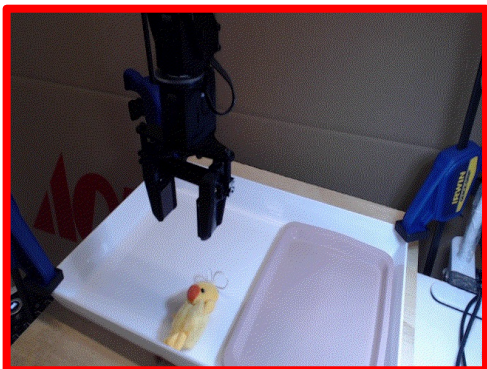




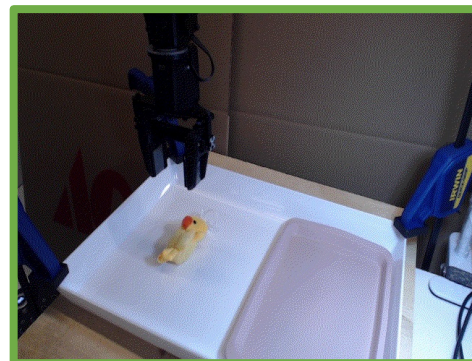
# Tuning Overfitting on Real Robots

## Scenario: Real WidowX pick & place

Baseline CQL (3/9)



Baseline CQL + Policy Selection (7/9)

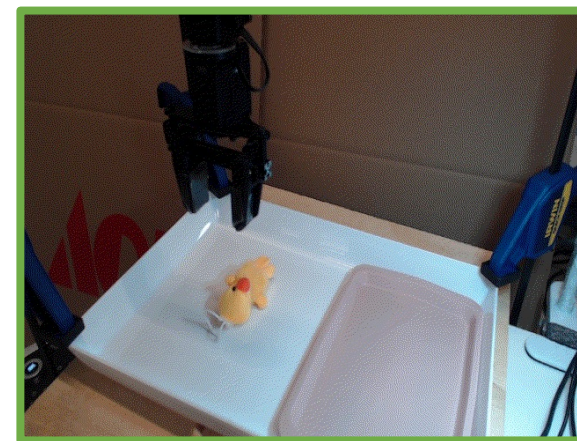
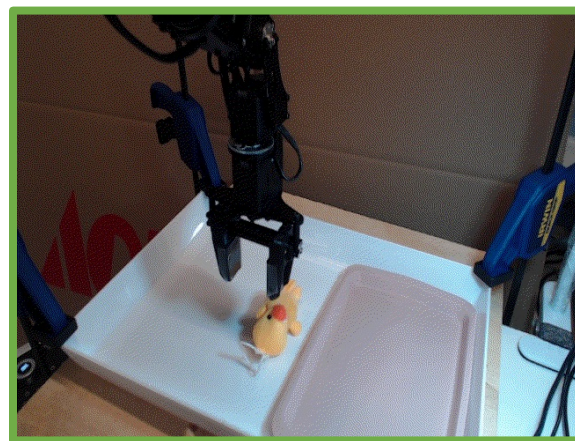
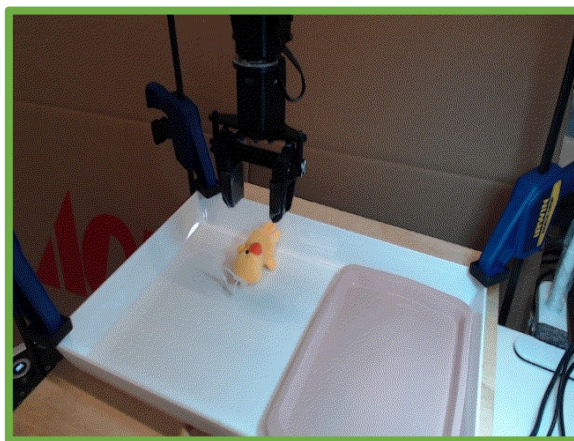
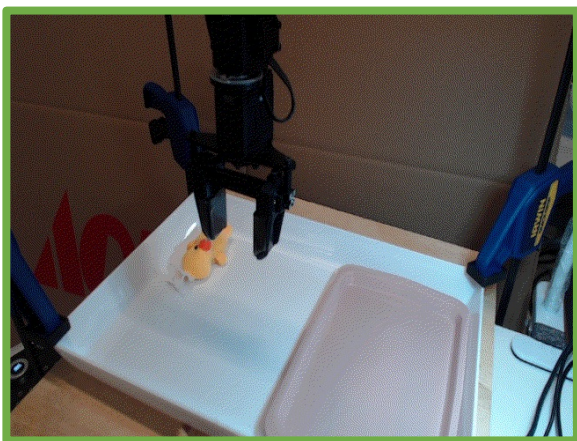




# Tuning Overfitting on Real Robots

## Scenario: Real WidowX pick & place

Baseline CQL + Overfitting Correction (VIB) + Early Stopping (8/9)





# Summary and Conclusion

- Applying deep RL on real and new domains will (most likely) require making it's behavior understandable and amenable to easy tuning
- One way to do so is to understand how algorithms behave with neural networks:
  - ❖ Implicit Regularization of SGD, model class, etc. can hurt
  - ❖ Can add explicit regularization to tackle this problem.
- We should devise workflows (guidelines) for making it easy to use/tune deep RL.
  - ❖ We devise workflow for some algorithms and find it to work well on new, previously untuned problems.

**Thank You!**

Contact me at: [aviralk@berkeley.edu](mailto:aviralk@berkeley.edu)

Work done with **Sergey Levine** (UC Berkeley), **George Tucker** (Google), **Rishabh Agarwal** (Google), **Dibya Ghosh** (UC Berkeley), **Anikait Singh** (UC Berkeley), **Stephen Tian** (UC Berkeley), **Chelsea Finn** (Stanford), **Tengyu Ma** (Stanford), **Aaron Courville** (MILA)